

## Infraction Table - Power Round

1. 1 person will collect all 3 ballots from judges - dismiss only if no infraction reported by any judge.
2. If infraction - have judge or judges explain the infraction and the judge or judges who didn't have an infraction explain also.
3. Infraction panel decides if there was an infraction. (If 1 person feels they can't be part of the decision because it is their school or judge, please get the tournament host to take your place)
4. If an infraction is decided then have all ballots reflect the infraction - This means that judges will have to change their ballot to reflect the decision of the Infractions Panel. (For proper tabulation)
5. Then, dismiss the judges.
6. Lastly, fill out the form for the infringed speaker and send to the Tab Room to be placed in the school results folder with the critique sheets.



## Power Round Infraction

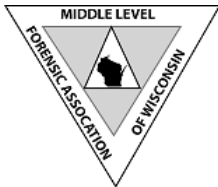
Category: \_\_\_\_\_ Entry code: \_\_\_\_\_

Infraction: \_\_\_\_\_

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Infraction judge's signature & school code



## Power Round Infraction

Category: \_\_\_\_\_ Entry code: \_\_\_\_\_

Infraction: \_\_\_\_\_

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Infraction judge's signature & school code